

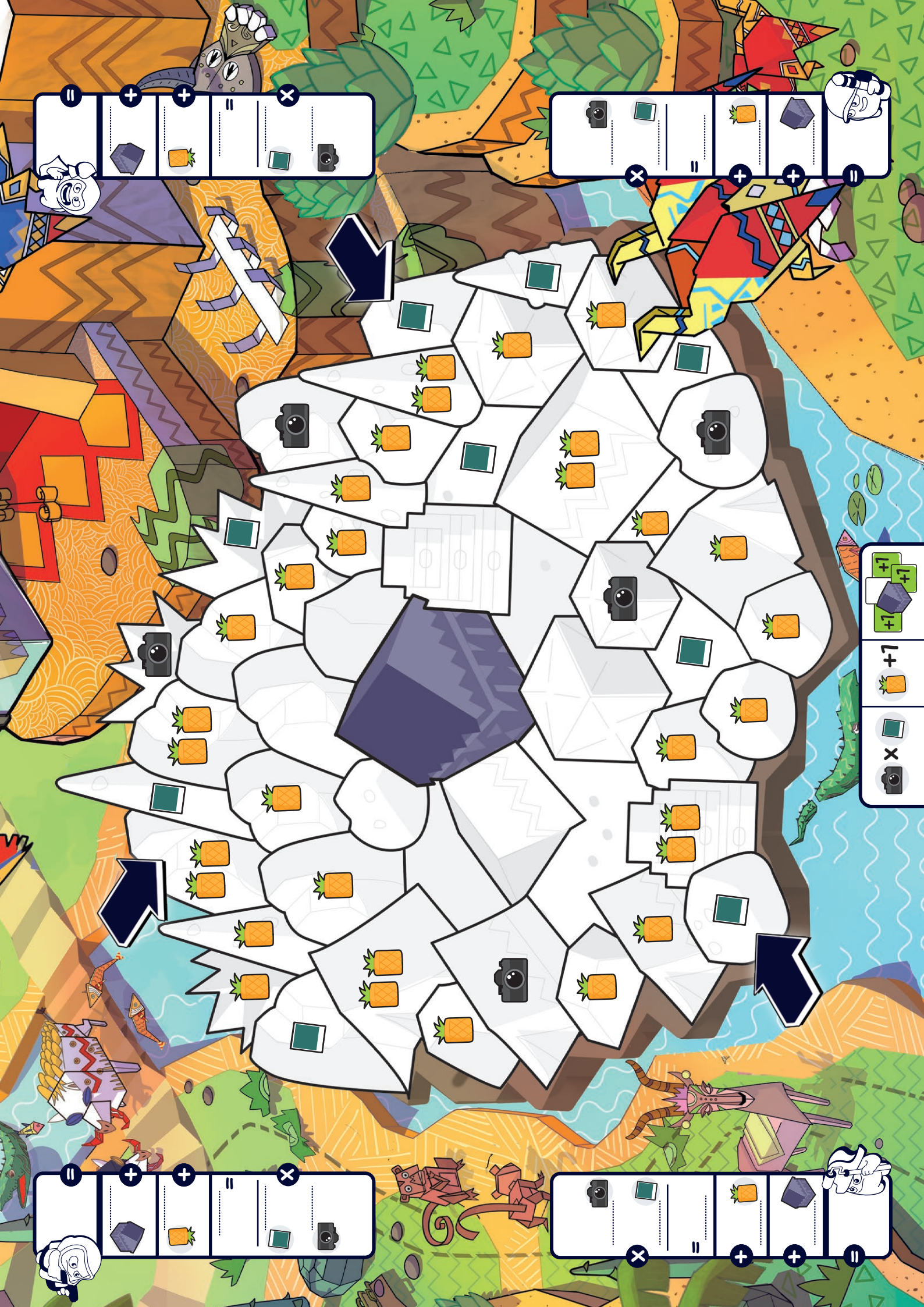
=	+	=	×

×	=	+	=

	×
	+1

=	+	=	×

×	=	+	=



Control panel 1 (top left):

- Character icon
- Camera icon
- Window icon
- Pineapple icon
- Purple cube icon
- Math symbols: =, +, +, =, -

Control panel 2 (top right):

- Character icon
- Purple cube icon
- Pineapple icon
- Window icon
- Camera icon
- Math symbols: =, +, +, =, -

Control panel 3 (middle right):

- Camera icon
- Window icon
- Pineapple icon
- Purple cube icon
- Math symbols: +, +, +, -

Control panel 4 (bottom left):

- Character icon
- Camera icon
- Window icon
- Pineapple icon
- Purple cube icon
- Math symbols: =, +, +, =, -

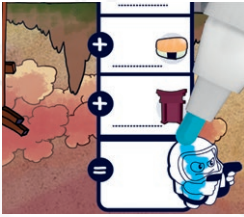
Control panel 5 (bottom right):

- Character icon
- Purple cube icon
- Pineapple icon
- Window icon
- Camera icon
- Math symbols: =, +, +, =, -

# COMBO COLOR

## SETUP

Each player uses a different pen color, and colors their space on the board.



The youngest player starts.

## GAMEPLAY

Each on your turn, color your space. You can either color:

- A space with an arrow
- A space adjacent to another that you or another player previously colored.



## END OF THE GAME

Once all the spaces are colored, the game ends and players tally their points.

## TALLYING POINTS



Multiply the collected (colored) symbols. The result of the multiplication gives you your number of points.



You gain 1 point for each case you color and that is linked, either directly or indirectly, to the symbol.



You gain 1 point for each collected (colored) symbol.

